

Competition Rules

-Round Basics-

- Four set players up per round.
- 15 questions per round.
- Buzz in, like Jeopardy!

-Question Style-

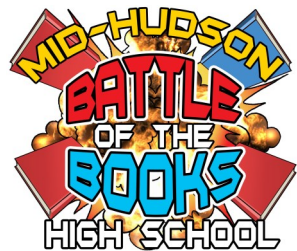
- Half "In this book, la dee da happened." (Answer: give full title and full author name)
- Half trivia. (Answer: give answer)
- One point per correct answer

-Buzz In-

- Buzz in first, get 10 seconds to confer w/ team, buzzer answers.
- If it's wrong, the other team gets to try; question is only repeated if the first team buzzed before the question was finished.
- If a player answers before being acknowledged by the Emcee, the team will lose 1 point.
- If the other team buzzed first, **DO NOT** confer with team.

-Round Robin-

- Teams divide into groups and battle every team in their group.
- Winners decided by win/lose record. If there's a tie, by points.



Competition Rules

-Round Basics-

- Four set players up per round.
- 15 questions per round.
- Buzz in, like Jeopardy!

-Question Style-

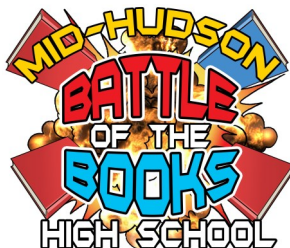
- Half "In this book, la dee da happened." (Answer: give full title and full author name)
- Half trivia. (Answer: give answer)
- One point per correct answer

-Buzz In-

- Buzz in first, get 10 seconds to confer w/ team, buzzer answers.
- If it's wrong, the other team gets to try; question is only repeated if the first team buzzed before the question was finished.
- If a player answers before being acknowledged by the Emcee, the team will lose 1 point.
- If the other team buzzed first, **DO NOT** confer with team.

-Round Robin-

- Teams divide into groups and battle every team in their group.
- Winners decided by win/lose record. If there's a tie, by points.



Competition Rules

-Round Basics-

- Four set players up per round.
- 15 questions per round.
- Buzz in, like Jeopardy!

-Question Style-

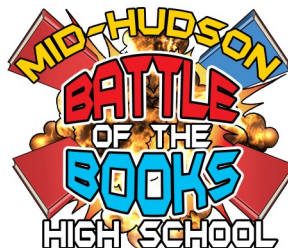
- Half "In this book, la dee da happened." (Answer: give full title and full author name)
- Half trivia. (Answer: give answer)
- One point per correct answer

-Buzz In-

- Buzz in first, get 10 seconds to confer w/ team, buzzer answers.
- If it's wrong, the other team gets to try; question is only repeated if the first team buzzed before the question was finished.
- If a player answers before being acknowledged by the Emcee, the team will lose 1 point.
- If the other team buzzed first, **DO NOT** confer with team.

-Round Robin-

- Teams divide into groups and battle every team in their group.
- Winners decided by win/lose record. If there's a tie, by points.



Competition Rules

-Round Basics-

- Four set players up per round.
- 15 questions per round.
- Buzz in, like Jeopardy!

-Question Style-

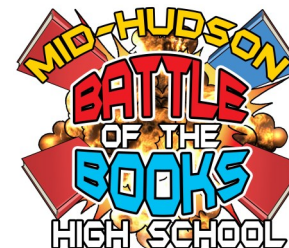
- Half "In this book, la dee da happened." (Answer: give full title and full author name)
- Half trivia. (Answer: give answer)
- One point per correct answer

-Buzz In-

- Buzz in first, get 10 seconds to confer w/ team, buzzer answers.
- If it's wrong, the other team gets to try; question is only repeated if the first team buzzed before the question was finished.
- If a player answers before being acknowledged by the Emcee, the team will lose 1 point.
- If the other team buzzed first, **DO NOT** confer with team.

-Round Robin-

- Teams divide into groups and battle every team in their group.
- Winners decided by win/lose record. If there's a tie, by points.





Symptoms of Being

Human

Jeff Garvin



Symptoms of Being

Human

Jeff Garvin



Symptoms of Being

Human

Jeff Garvin



Symptoms of Being

Human

Jeff Garvin

we Are the Ants

Shaun David

Hutchinson

we Are the Ants

Shaun David

Hutchinson

we Are the Ants

Shaun David

Hutchinson

we Are the Ants

Shaun David

Hutchinson

Ask the Passengers

AS King

Ask the Passengers

AS King

Ask the Passengers

AS King

Ask the Passengers

AS King

Yaqui Delgado wants

to Kick Your Ass

Meg Medina

Yaqui Delgado wants

to Kick Your Ass

Meg Medina

Yaqui Delgado wants

to Kick Your Ass

Meg Medina

Yaqui Delgado wants

to Kick Your Ass

Meg Medina

The Raven Boys

Maggie Stiefvater

The Raven Boys

Maggie Stiefvater

The Raven Boys

Maggie Stiefvater

The Raven Boys

Maggie Stiefvater

